

The Video Game Epic Medley

For Orchestra

By Doombot9000



Super Mario Bros

Pacman

Andante

Violins 1

Violins 2

Violin

Flute

B♭ Clarinet

Bassoon

Oboe

Tenor Saxophone

B♭ Trumpet

B♭ Cornet

Horn

Trombone

Euphonium

C Tuba

Piano

Glockenspiel

Marimba

Timpani

Tambourine

Wood Blocks

Triangle

Harp

Crash Cymbal

Snare Drum

Drumset

Baritone

Tubular Bells

Alto Sax II/Baritone

Voice

fff

Final Fantasy

Tetris
Vivace

A detailed musical score for a symphony orchestra. The score is divided into two sections: 'Final Fantasy' and 'Tetris Vivace'. The 'Final Fantasy' section is in 2/4 time with a key signature of one sharp (F#). The 'Tetris Vivace' section is in 3/4 time with a key signature of three flats (Bb, Eb, Ab). The score includes parts for various instruments: Vlns. 1 & 2, Vln., Fl., Bb Cl., Bsn., Ob., T. Sax., Bb Tpt., Bb Ctr., Hn., Trb., Eu., C Tu., Pno., Glk., Mrm., Timp., Tamb., Wd. Bl., Trgl., Hrp., Ct. Cym., Sn. Dr., Drs., Trc., Tu. Hc., A. Sc. Dr., and Vo. The score features complex rhythmic patterns, including sixteenth and thirty-second notes, and dynamic markings such as *ff* and *mf*.

Vlns. 1
 Vlns. 2
 Vln.
 Fl.
 B♭ Cl.
 Bsn.
 Ob.
 T. Sax.
 B♭ Tpt.
 B♭ Cnt.
 Hrn.
 Trb.
 Eu.
 C Tu.
 Pno.
 Glk.
 Mrm.
 Timp.
 Tamb.
 Wd. Bl.
 Trgl.
 Hrp.
 Ct. Cym.
 Sn. Dr.
 Drs.
 Harp.
 Tu. Hc.
 A. Sc. Dr.
 Vo.

Allegretto Super Mario 64

This musical score is for the piece "Allegretto Super Mario 64". It is a full orchestral score with the following instruments and parts:

- Vlns. 1 (Violins I)
- Vlns. 2 (Violins II)
- Vln. (Viola)
- Fl. (Flute)
- B♭ Cl. (B-flat Clarinet)
- Bsn. (Bassoon)
- Ob. (Oboe)
- T. Sax. (Tenor Saxophone)
- B♭ Tpt. (B-flat Trumpet)
- B♭ Cor. (B-flat Horn)
- Hr. (Horn)
- Trb. (Trombone)
- Eup. (Euphonium)
- C. Tu. (C. Trumpet)
- Pno. (Piano)
- Glk. (Glockenspiel)
- Mrm. (Maracas)
- Timp. (Timpani)
- Tamb. (Tambourine)
- Wd. Bl. (Wood Block)
- Trgl. (Triangle)
- Hrp. (Harp)
- Ct. Cym. (Cymbal)
- Sn. Dr. (Snare Drum)
- Drs. (Drumsticks)
- Bar. (Bass Drum)
- Tu. Bc. (Tuba)
- A. Sn. Dr. (A. Snare Drum)
- Vo. (Voice)

The score includes various musical notations such as rests, notes, and dynamics. A *ffff* dynamic marking is present in the B♭ Tpt. part. The percussion parts include rhythmic patterns for Sn. Dr., Tamb., Wd. Bl., Trgl., Ct. Cym., and Bar.

Vlns. 1
 Vlns. 2
 Vln.
 Fl.
 B♭ Cl.
 Bsn.
 Ob.
 T. Sax.
 B♭ Tpt.
 B♭ Ctr.
 Hn.
 Trb.
 Eu.
 C Tu.
 Pno.
 Glk.
 Mrm.
 Timp.
 Tamb.
 Wd. Bl.
 Trgl.
 Hrp.
 Cr. Cym.
 Sn. Dr.
 Drs.
 Mar.
 Tu. Bc.
 A. Sc. Dr.
 Vo.

Halo

Mantova

Frenta

Vlns. 1

Vlns. 2

Vln.

Fl.

B♭ Cl.

Bsn.

Ob.

T. Sax.

B♭ Tpt.

B♭ Cor.

Hrn.

Trb.

Eu.

C Tu.

Pno.

Glk.

Mrm.

Timp.

Tamb.

Wd. Bl.

Trgl.

Hrp.

Ct. Cym.

Sn. Dr.

Drs.

Bar.

Tu. Bc.

A. Sc. Dr.

Vo.

mp

pp p mp mf

p mp mf f

f

Vlns. 1
 Vlns. 2
 Vln.
 Fl.
 B♭ Cl.
 Bsn.
 Ob.
 T. Sax.
 B♭ Tpt.
 B♭ Ctr.
 Hrn.
 Trb.
 Eu.
 C Tu.
 Pno.
 Glk.
 Mrm.
 Timp.
 Tamb.
 Wd. Bl.
 Trgl.
 Hrp.
 Ct. Cym.
 Sn. Dr.
 Drs.
 Bar.
 Tu. Bc.
 A. St. Dr.
 Vc.

Vlns. 1
 Vlns. 2
 Vln.
 Fl.
 B♭ Cl.
 Bsn.
 Ob.
 T. Sax.
 B♭ Tpt.
 B♭ Cor.
 Hrn.
 Trb.
 Eu.
 C Tu.
 Pno.
 Glk.
 Mrm.
 Timp.
 Tamb.
 Wd. Bl.
 Trgl.
 Hrp.
 Ct. Cym.
 Sn. Dr.
 Drs.
 Mar.
 Tu. Bc.
 A. Sn. Dr.
 Vo.

Super Smash Bros Brawl

Casual

Vlns. 1
Vlns. 2
Vln.
Fl.
B♭ Cl.
Bsn.
Ob.
T. Sax.
B♭ Tpt.
B♭ Cor.
Hn.
Trb.
Eu.
C Tu.
Pno.
Glk.
Mrm.
Timp.
Tamb.
Wd. Bl.
Trgl.
Hrp.
Ct. Cym.
Sn. Dr.
Drs.
Tr.
Tu. Bc.
A. Sc. Dr.
Vo.

Vlns. 1
 Vlns. 2
 Vln.
 Fl.
 B♭ Cl.
 Bsn.
 Ob.
 T. Sax.
 B♭ Tpt.
 B♭ Cor.
 Hn.
 Trb.
 Eu.
 C Tu.
 Pno.
 Glk.
 Mrm.
 Timp.
 Tamb.
 Wd. Bl.
 Trgl.
 Hrp.
 Ct. Cym.
 Sn. Dr.
 Drs.
 Trc.
 Tu. Bc.
 A. Sc. Dr.
 Vc.

fff

Portal

Vlns. 1

Vlns. 2

Vln.

Fl.

B♭ Cl.

Bsn.

Ob.

T. Sax.

B♭ Tpt.

B♭ Cor.

Hrn.

Trb.

Eu.

C Tu.

Pno.

Glk.

Mrm.

Timp.

Tamb.

Wd. Bl.

Trgl.

Hrp.

Ct. Cym.

Sn. Dr.

Drs.

Tr.

Tu. Bc.

A. Sc. Dr.

Vc.

Vlns. 1
 Vlns. 2
 Vln.
 Fl.
 B♭ Cl.
 Bsn.
 Ob.
 r. sax.
 B♭ Tpt.
 B♭ Cnt.
 Hn.
 Trb.
 Eu.
 C Tu.
 Pno.
 Glk.
 Mrm.
 Timp.
 Tamb.
 Wd. Bl.
 Trgl.
 Hrp.
 Ct. Cym.
 Sn. Dr.
 Drs.
 mar.
 Tu. Hc.
 A. or. Dr.
 Vo.

This page of a musical score contains 27 staves for various instruments. The instruments listed on the left are: Vlns. 1, Vlns. 2, Vln., Fl., B♭ Cl., Bsn., Ob., T. Sax., B♭ Tpt., B♭ Cor., Hn., Trb., Eu., C Tu., Pno., Glk., Mrm., Timp., Tamb., Wd. Bl., Trgl., Hrp., Ct. Cym., Sn. Dr., Drs., Mar., Tu. Bc., A. St. Dr., and Vo. The score is written in a key signature of one sharp (F#) and a common time signature (C). The first 26 staves are mostly empty, with some rests. The 27th staff, for the voice, contains a melodic line with lyrics. The 28th staff, for the harp, contains a rhythmic accompaniment. The 29th staff, for the glockenspiel, contains a rhythmic accompaniment. The 30th staff, for the maracas, contains a rhythmic accompaniment. The 31st staff, for the tambourine, contains a rhythmic accompaniment. The 32nd staff, for the wood block, contains a rhythmic accompaniment. The 33rd staff, for the triangle, contains a rhythmic accompaniment. The 34th staff, for the cymbals, contains a rhythmic accompaniment. The 35th staff, for the snare drum, contains a rhythmic accompaniment. The 36th staff, for the drums, contains a rhythmic accompaniment. The 37th staff, for the maracas, contains a rhythmic accompaniment. The 38th staff, for the tu. Bc., contains a rhythmic accompaniment. The 39th staff, for the A. St. Dr., contains a rhythmic accompaniment. The 40th staff, for the Vo., contains a melodic line with lyrics.

Vlns. 1
 Vlns. 2
 Vln.
 Fl.
 B♭ Cl.
 Bsn.
 Ob.
 T. Sax.
 B♭ Tpt.
 B♭ Cor.
 Hn.
 Trb.
 Eu.
 C Tu.
 Pno.
 Glk.
 Mrm.
 Timp.
 Tamb.
 Wd. Bl.
 Trgl.
 Hrp.
 Ct. Cym.
 Sn. Dr.
 Drs.
 Tr.
 Tu. Hc.
 A. Sx. Dr.
 Vo.

pp mp f

Mario Game Over

Moderately

molto rit.

This page contains a musical score for the piece "Mario Game Over". The score is written for a large ensemble of instruments. The tempo is marked "Moderately" and the dynamics are marked "molto rit.". The instruments listed on the left side of the page are: Vlns. 1, Vlns. 2, Vln., Fl., B♭ Cl., Bsn., Ob., T. Sax., B♭ Tpt., B♭ Cor., Hn., Trb., Eu., C Tu., Pno., Glk., Mrm., Timp., Tamb., Wd. Bl., Trgl., Hrp., Ct. Cym., Sn. Dr., Drs., Trc., Tu. Hc., A. Sc. Dr., and Vc. The score is written in a single system with multiple staves for each instrument. The notation includes various musical symbols such as notes, rests, and dynamic markings.

Dungeon Theme

The image displays a full orchestral score for a piece titled "Dungeon Theme". The score is arranged in a standard format with multiple staves for different instruments. The instruments listed on the left side of the page are: Vlns. 1, Vlns. 2, Vln., Fl., B \flat Cl., Bsn., Ob., T. Sax., B \flat Tpt., B \flat Cor., Hn., Trb., Eu., C Tu., Pno., Glk., Mrm., Timp., Tamb., Wd. Bl., Trgl., Hrp., Ct. Cym., Sn. Dr., Drs., Trc., Tu. Bc., A. Sc. Dr., and Vo. The musical notation includes various notes, rests, and dynamic markings across the staves. The score is presented in a clean, black-and-white format.

Vlns. 1
 Vlns. 2
 Vln.
 Fl.
 B♭ Cl.
 Bsn.
 Ob.
 T. Sax.
 B♭ Tpt.
 B♭ Ctr.
 Hn.
 Trb.
 Eu.
 C Tu.
 Pno.
 Glk.
 Mrm.
 Timp.
 Tamb.
 Wd. Bl.
 Trgl.
 Hrp.
 Ct. Cym.
 Sn. Dr.
 Drs.
 Har.
 Tu. Hc.
 A. Sc. Dr.
 Vo.

Legend of Zelda

This page contains a musical score for the "Legend of Zelda" title track. The score is arranged for a large orchestra and includes the following instruments and parts:

- Vlns. 1
- Vlns. 2
- Vln.
- Fl.
- B \flat Cl.
- Bsn.
- Ob.
- T. Sax.
- B \flat Tpt.
- B \flat Cor.
- Hn.
- Trb.
- Eu.
- C Tu.
- Pno.
- Glk.
- Mrm.
- Timp.
- Tamb.
- Wd. Bl.
- Trgl.
- Hrp.
- Ct. Cym.
- Sn. Dr.
- Drs.
- Mar.
- Tu. Bc.
- A. Sc. Dr.
- Vo.

The score is written in a key signature of three flats (B \flat , E \flat , A \flat) and a 4/4 time signature. It features a variety of musical textures, including melodic lines for woodwinds and strings, a rhythmic bass line for the tuba and euphonium, and a complex drum pattern for the snare and cymbals.

Vlns. 1
 Vlns. 2
 Vln.
 Fl.
 B♭ Cl.
 Bsn.
 Ob.
 T. Sax.
 B♭ Tpt.
 B♭ Ctr.
 Hrn.
 Trb.
 Eu.
 C Tu.
 Pno.
 Glk.
 Mrm.
 Timp.
 Tamb.
 Wd. Bl.
 Trgl.
 Hrp.
 Ct. Cym.
 Sn. Dr.
 Drs.
 Bar.
 Tu. Bc.
 A. St. Dr.
 Vo.

Metroid

AcceLL.

Vivace

Vlns. 1

Vlns. 2

Vln.

Fl.

B♭ Cl.

Bsn.

Ob.

T. Sax.

B♭ Tpt.

B♭ Cnt.

Hn.

Trb.

Eu.

C Tu.

Pno.

Glk.

Mrm.

Timp.

Tamb.

Wd. Bl.

Trgl.

Hrp.

Ct. Cym.

Sn. Dr.

Drs.

Bar.

Tu. Bc.

A. Sc. Dr.

Vo.

Vlns. 1
 Vlns. 2
 Vln.
 Fl.
B \flat Cl.
 Bsn.
 Ob.
 T. sax.
B \flat Tpt.
 B \flat Ctr.
 Hn.
 Trb.
 Eu.
 C Tu.
 Pno.
 Glk.
 Mrm.
 Timp.
 Tamb.
 Wd. Bl.
 Trgl.
 Hrp.
 Cr. Cym.
 Sn. Dr.
 Drs.
 Mar.
 Tu. Bc.
 A. or Dr.
 Vo.

This page of a musical score contains 30 staves. The instruments listed on the left are: Violins 1 and 2, Viola, Flute, B-flat Clarinet, Bassoon, Oboe, Trombone Saxophone, B-flat Trumpet, B-flat Contrabass Trombone, Horn, Trombone, Euphonium, C Trumpet, Piano, Glockenspiel, Maracas, Timpani, Tambourine, Wood Block, Triangle, Harp, Cymbals, Snare Drum, Drums, Maracas, Tom-toms, and Auxiliary Drums/Vocals. The score includes various musical notations such as notes, rests, and dynamic markings.

Vlns. 1
 Vlns. 2
 Vln.
 Fl.
B \flat Cl.
 Bsn.
 Ob.
 T. Sax.
B \flat Tpt.
 B \flat Cnt.
 Hn.
 Trb.
 Eu.
 C Tu.
 Pno.
 Glk.
 Mrm.
 Timp.
 Tamb.
 Wd. Bl.
 Trgl.
 Hrp.
 Ct. Cym.
 Sn. Dr.
 Drs.
 Har.
 Tu. Hc.
 A. G. Dr.
 Vo.

This page of a musical score contains 32 staves for various instruments. The woodwind section includes Violins 1 and 2, Violin, Flute, B-flat Clarinet, Bassoon, Oboe, and Saxophone. The brass section includes B-flat Trumpet, B-flat Cornet, Horn, Trombone, Euphonium, and C Trumpet. The string section includes Piano and Glockenspiel. The percussion section includes Maracas, Timpani, Tambourine, Wood Block, Triangle, Harp, Cymbals, Snare Drum, Drums, Harp, Tom-toms, and Auxiliary Drums. A vocal line is also present at the bottom. The score is written in a key signature of one flat and a common time signature.