

Sweet Love

By. Anita Baker

Arr. Thomas Gurley

Flute

B \flat Clarinet

Alto Saxophone

Tenor Saxophone

B \flat Trumpet

Trombone

Baritone Horn

C Tuba

The image shows a musical score for the piece "Sweet Love" by Anita Baker, arranged by Thomas Gurley. The score is written for a jazz ensemble and consists of eight staves, each representing a different instrument. The instruments are: Flute, B \flat Clarinet, Alto Saxophone, Tenor Saxophone, B \flat Trumpet, Trombone, Baritone Horn, and C Tuba. The music is in a 4/4 time signature and a key signature of three flats (B \flat , E \flat , A \flat). The notation includes various rhythmic values such as quarter notes, eighth notes, and sixteenth notes, along with rests and dynamic markings. The Flute part starts with a melodic line, while the other instruments provide harmonic support and rhythmic accompaniment.

6
Fl.

B \flat Cl.

A. Sax.

T. Sax.

B \flat Tpt.

Trb.

Bar. Hn.

C Tu.

11

Fl.

B \flat Cl.

A. Sax.

T. Sax.

B \flat Tpt.

Trb.

Bar. Hn.

C Tu.

Detailed description: This is a page of a musical score for a band. It contains eight staves, each labeled with an instrument: Flute (Fl.), B-flat Clarinet (B \flat Cl.), Alto Saxophone (A. Sax.), Tenor Saxophone (T. Sax.), B-flat Trumpet (B \flat Tpt.), Trombone (Trb.), Baritone Horn (Bar. Hn.), and C Trumpet (C Tu.). The music is written in a key signature of three flats (B-flat major or D-flat minor) and a common time signature. The first four staves (Fl., B \flat Cl., A. Sax., and T. Sax.) have rests in the first two measures. The Tenor Saxophone and B-flat Trumpet parts begin in the third measure with a quarter rest followed by a sixteenth-note triplet. The Trombone and Baritone Horn parts begin in the first measure with eighth-note pairs. The C Trumpet part begins in the first measure with eighth-note pairs. The score spans four measures.

15

Fl.

B \flat Cl.

A. Sax.

T. Sax.

B \flat Tpt.

Trb.

Bar. Hn.

C Tu.

19

Fl.

B \flat Cl.

A. Sax.

T. Sax.

B \flat Tpt.

Trb.

Bar. Hn.

C Tu.