

Super Mario Galaxy Themes

Nintendo

Arr. Musical Dragon

Allegretto
"Overture" (T1)

The musical score is arranged for a string ensemble. It features seven staves: Violins 1, 2, 3, and 4 (treble clef), Violas 1 and 2 (alto clef), and Violoncellos 1 and 2 (bass clef). The key signature is three flats (B-flat, E-flat, A-flat) and the time signature is 4/4. The piece is marked 'Allegretto' and 'f' (forte). The score includes dynamic markings such as 'f', 'mf', and 'mp', and first/second endings marked 'T1' and 'T2'. The music begins with a rest, followed by a melodic line in the violins and a supporting bass line in the cellos and violas.

Violins 1
f

Violins 2
f

Violins 3
f

Violins 4
f

Violas 1
f *mf*

Violas 2
f *mf*

Violoncellos 1
f *mp*

Violoncellos 2
f *mp*

7

Vlns. 1

Vlns. 2 *mp* T1

Vlns. 3

Vlns. 4 *mf* T1

Vlas. 1 *mp* T1

Vlas. 2 *mp*

Vlcs. 1

Vlcs. 2

Detailed description: This is a page of a musical score for a string ensemble, specifically focusing on Violins and Violas. The score is written in a key signature of two flats (B-flat and E-flat) and a common time signature. It consists of eight staves. The first four staves are for Violins (Vlns. 1-4) and the last four are for Violas (Vlas. 1-2). The Violin parts are in treble clef, and the Viola parts are in alto clef. The score includes various musical notations such as slurs, accents, and dynamic markings. The first measure is marked with a '7' above the staff. The first Violin part (Vlns. 1) has a slur over the first two measures. The second Violin part (Vlns. 2) has a dynamic marking of *mp* and a 'T1' marking above the first measure. The third Violin part (Vlns. 3) has a slur over the first two measures. The fourth Violin part (Vlns. 4) has a dynamic marking of *mf* and a 'T1' marking above the first measure. The first Viola part (Vlas. 1) has a dynamic marking of *mp* and a 'T1' marking above the first measure. The second Viola part (Vlas. 2) has a dynamic marking of *mp*. The Cello and Double Bass parts (Vlcs. 1 and 2) are also present, with the first measure containing a chordal figure. The score ends with a double bar line.

"Good Egg Galaxy" (T3)

Violins 1-4, Violas 1-2, Cellos 1-2

Violins 1: *f*, *f*, *f*

Violins 2: *f*, *f*, *f*

Violins 3: *mp*, *f*

Violins 4: *mp*, *f*

Violas 1: *mp*, *f*

Violas 2: *mp*, *f*

Cellos 1: *mf*, *f*

Cellos 2: *mf*, *f*

Trills: T1, T2

Triplets: 3

"Stardust Road" (T4)

The musical score is arranged in seven staves. The first four staves are Violins 1, 2, 3, and 4, and the last three are Violas 1, 2, and Cellos 1, 2. The key signature has two flats (B-flat and E-flat), and the time signature is 4/4. The piece begins at measure 16. The Violin 1 part features a series of sixteenth-note patterns, with a dynamic marking of *f* starting in measure 20. The Violin 2 part has a dynamic marking of *mf* in measure 20 and includes a trill annotation (T2) in measure 21. The Violin 3 part has a dynamic marking of *mp* in measure 20 and a trill annotation (T1) in measure 21. The Violin 4 part has a dynamic marking of *mp* in measure 20. The Viola 1 part has a dynamic marking of *p* in measure 20. The Viola 2 part has a dynamic marking of *p* in measure 20 and a trill annotation (T4) in measure 21. The Cello 1 part has a dynamic marking of *mf* in measure 20 and a trill annotation (T1) in measure 21. The Cello 2 part has a dynamic marking of *mf* in measure 20.

"Honeybee Kingdom" (T5)

21

Vlns. 1 *mf* *f* T1

Vlns. 2 *mf* T2 *mf*

Vlns. 3 *mf* T3 *mf* T1

Vlns. 4 *mf* T4

Vlas. 1 *f* *mf*

Vlas. 2 *f* *mp* T1

Vcls. 1 *mf*

Vcls. 2 *mp*

24

Violins 1-4 and Violas 1-2 score, measures 24-26. The score includes various musical notations such as treble and bass clefs, a key signature of two flats, and performance markings like 'T1', 'T2', 'T3', and 'T4'.

Bass Pattern from "Battlerock Galaxy" (T6)

The musical score consists of seven staves, labeled Vlns. 1-4 and Vlas. 1-2. The key signature is two flats (B-flat and E-flat), and the time signature is common time (C). The score begins at measure 27. The first five staves (Vlns. 1-4) are in treble clef, and the last two (Vlas. 1-2) are in bass clef. The dynamic marking *mf* is present at the start of each staff. The music features a complex rhythmic pattern with frequent triplets, indicated by a '3' below the notes. Above the notes, there are numerous accents (^) and vertical marks (v) indicating bowing or fingering techniques. The pattern repeats every two measures, with a key signature change to one flat (B-flat only) in the final measure of the sequence.

32

Vlns. 1 *mf* T1

Vlns. 2 *mp* T2

Vlns. 3 *f* T3 *p*

Vlns. 4

Vlas. 1 T5

Vlas. 2 "Battlerock Galaxy" (T7)

Vlcs. 1 *f* T4

Vlcs. 2 *p*

Musical score for Violins, Violas, and Cellos, starting at measure 36. The score is in a key with two flats (B-flat major or D-flat minor) and a 3/4 time signature. The dynamics range from *mp* (mezzo-piano) to *f* (forte). The score includes various musical notations such as triplets, accents, and trills.

Violins (Vlns.):

- Vlns. 1:** Starts with a triplet of eighth notes, followed by a trill (T4) on a quarter note. Dynamics: *mf*, *mf*, *f*.
- Vlns. 2:** Starts with a quarter rest, followed by a quarter note. Dynamics: *mp*, *mf*, *f*.
- Vlns. 3:** Starts with a triplet of eighth notes, followed by a trill (T1) on a quarter note. Dynamics: *mf*, *mf*, *f*.
- Vlns. 4:** Starts with a quarter rest, followed by a quarter note. Dynamics: *mp*, *mf*, *f*.

Violas (Vlas.):

- Vlas. 1:** Starts with a triplet of eighth notes, followed by a trill (T3) on a quarter note. Dynamics: *mf*, *mf*, *f*.
- Vlas. 2:** Starts with a quarter rest, followed by a quarter note. Dynamics: *mp*, *mf*, *f*.

Cellos (Vcls.):

- Vcls. 1:** Starts with a half note, followed by a quarter note. Dynamics: *mf*, *f*.
- Vcls. 2:** Starts with a quarter note, followed by a quarter note. Dynamics: *mf*, *f*.

molto rit.

42

Vlns. 1

Vlns. 2

Vlns. 3

Vlns. 4

Vlas. 1

Vlas. 2

Vlcs. 1

Vlcs. 2