

# Super Smash Bros. Melee

Opening and Title Theme

Shogo Sakai  
Arr. By Jason Borntrager

150 bpm

The musical score is arranged in five systems, each with a grand staff (treble and bass clefs). The key signature is three flats (B-flat major/D-flat minor) and the time signature is 4/4.

- System 1 (Measures 1-4):** Labeled "Piano". Dynamics include *mp* and *f*. Includes the instruction *Ad. Lib. Pedal*.
- System 2 (Measures 5-8):** Labeled "Pno.". Dynamics include *sfz*, *pp*, *f*, and *mp*. Measure 6 has a 2/4 time signature change.
- System 3 (Measures 9-12):** Labeled "Pno.". Features a dense chordal texture in the right hand and rests in the left hand.
- System 4 (Measures 13-15):** Labeled "Pno.". Dynamics include *mf* and *p*. Measure 13 has a *pp* dynamic in the left hand.
- System 5 (Measures 16-18):** Labeled "Pno.". Dynamics include *f*. Measure 16 has a *p* dynamic in the left hand. Measure 18 has a fermata over the final chord.

Pno.

19

Pno.

22

Pno.

25

*ff mp ff mp ff*

Pno.

30

*mf*

*Ad. Lib. Pedal*

Pno.

34

*ff*

*Fanfare*

Pno.

39

Pno.

43

Pno.

47

*fff*

Pno.

(Start Button Sound)

52

*mf*

Loading...

*f*

Pno.

58

*ff*

Pno.

8va

3

Pno.

3

3

3

Pno.

3

3

3

Pno.

8va

3

3

\*Cross Left Hand over Right

Pno.

L.H.

\*L.H. 3

3

3

88

Pno.

*8va*

\* L.H.

L.H.

*fff*