

Flag Raising

Fine

The musical score for "Flag Raising" is written for a six-piece band. The score is in 4/4 time and features a key signature of one flat (B♭). The instruments and their parts are as follows:

- Flute:** Melodic line starting on G4, moving through A4, B4, and C5, with various rhythmic patterns.
- B♭ Clarinet:** Melodic line starting on G3, moving through A3, B3, and C4, mirroring the flute's melody.
- B♭ Clarinet:** Harmonic accompaniment, often playing chords or moving in parallel motion with the first B♭ Clarinet.
- Alto Saxophone:** Melodic line starting on G4, moving through A4, B4, and C5, often playing a similar but slightly different rhythmic pattern than the flutes.
- B♭ Trumpet:** Harmonic accompaniment, often playing chords or moving in parallel motion with the trombones.
- Trombone:** Harmonic accompaniment, often playing chords or moving in parallel motion with the trumpets.
- Euphonium:** Harmonic accompaniment, often playing chords or moving in parallel motion with the trombones.

The score concludes with a double bar line and the word "Fine".

9

Fl.

B \flat Cl.

B \flat Cl.

A. Sax.

B \flat Tpt.

Trb.

Eu.

Detailed description: This is a musical score for a band, starting at measure 9. The score is written for six parts: Flute (Fl.), Bb Clarinet (B \flat Cl.), Alto Saxophone (A. Sax.), Bb Trumpet (B \flat Tpt.), Trombone (Trb.), and Euphonium (Eu.). The Flute, Bb Clarinet, and Alto Saxophone parts are in treble clef. The Bb Trumpet, Trombone, and Euphonium parts are in bass clef. The key signature is one flat (Bb). The Flute part begins with a melodic line of eighth notes. The Bb Clarinet part has a similar melodic line. The Alto Saxophone part has a more rhythmic line with eighth notes. The Bb Trumpet part is mostly silent, with a few notes in the final measure. The Trombone part has a melodic line with some accidentals. The Euphonium part has a rhythmic line with eighth notes and some accidentals.

16

Fl.

B \flat Cl.

B \flat Cl.

A. Sax.

B \flat Tpt.

Trb.

Eu.